2021-2022

6ᵀᴴ GRADE ELECTIVE COURSE SELECTION CARD
2021-2022

ELEMENTARY TEACHER'S NAME _____

ELEMENTARY SCHOOL _____

LAST NAME _____

FIRST NAME _____

STUDENT NUMBER _____

ADDRESS _____

PARENT SIGNATURE _____

STUDENT SIGNATURE _____

Please select by numbering your choices 1 to 5 (1 = first choice, 5 = last choice).
Elective courses are subject to administrative change based on availability, the need for remedial classes, and/or for class size reduction

Culinary	Technology
___8850350 Culinary Exploring Hospitality & Tourism	___9009130 Information and Communication Technology
___ 8850350A + 0101010A Intro to Culinary (paired with art appreciation	___ 8600040 + 9009350 Exploration of Production and Information Technology and the fundamentals of Networking and IT Support

Physical Education	Leadership
__1508000 + 1508060 Physical Education	___1007010 A Speech and Debate 1
__1508000A + 0101010B Physical education (paired with art appreciation)	
Fine Arts	
__Band 1302000	
__Chorus 1303000	
__Drama 0400000	
____Exploring Music 1301090	
_____ Musical Theatre 0400200	

FULL YEAR Elective Courses

Exploring Hospitality & Tourism Careers: This course will teach students safety and sanitation methods; interpret, convert and measure different recipes; demonstrate hands-on knowledge of fruits, vegetables, nuts, seeds and herbs; learn about storage, tools, equipment and their processes; design a fictional food truck, operate the food truck from a business and culinary perspective.

Intro to Culinary: Students will explore safety and sanitation methods and procedures; learn, interpret, convert and measure different recipes and methods used for creating those recipes. Student will also design a fictional food truck; operate the food truck from a business and culinary perspective.

Art Appreciation 1 (Studio Art): The sixth grade art class is an introduction to the art department offerings. Students work on several small projects. The focus is on the elements of design, color theory, and two and 3-dimensional art.

Physical Education: The purpose of this course is to provide students with the knowledge, skills, and values they need to become healthy and physically active for a lifetime. This course addresses both the health and skill-related components of physical fitness, which are critical for students' success.

Band: The objective of 6th grade band is to learn to play an instrument and to read music. Students will get the opportunity to play many different styles of music and will receive assistance with the selection of an instrument. No prior musical experience is necessary.

Chorus: Sixth grade chorus opens up a completely new world to students as they learn how to sing and express themselves through music. All students are welcome, regardless of level of experience. Students will develop vocal techniques to perform various styles of music at concerts. Students will also have opportunities to travel to sing in various local, state and national honor choirs and competitions.

Drama: This course is an overview of the offerings within the drama program. It will expose the students to the exciting world of drama and performance. Students will have the opportunity to act, sing, tell stories and write their own original scenes.

Exploring Music: In this course, students will learn about the essential elements of 20th and 21st century music in American and global cultures. Students will learn how social influences and historical events shaped musical trends. Students will create, use, and perform music to better understand music's influence on culture and how it was distributed worldwide

Musical Theatre: This course is geared towards students with no musical experience who want to learn the fundamentals of singing musical theatre style in an ensemble setting. This course will prepare our students to advance to advanced Drama and Chorus classes. Students will have an opportunity to explore, capture, create, and participate in vocal musical productions

Information and Communication Technology: This course is an introductory computer science course covering topics such as touch typing, problem solving, how computers work, Internet technologies, computer programming with HTML *and* JavaScript (animation, video game, and app design), multimedia presentation, video production, graphic design, and robotics. Windows-based computers and iPads will be used in this course. Students will code and design their own computer game and cell phone app. Students will have the opportunity to participate in ESports.

Exploration of Production Technology
The purpose of this course is for students to explore the kinds and levels of work performed in production technology. The content includes, but is not limited to, the exploratory study of manufacturing industries, technologies, occupations, skills, safety, human relations, and leadership. Topics include Robotics, Transportation Systems, Technology Systems, production, and Energy and Electronics.

Esports and the Fundamentals of Networking and IT Support This course provides students with opportunities to gain foundational knowledge and skills for pursuing higher-level programs of study related to the information technology industry. A primary component of this course includes an introduction to Esports, which takes video gaming to another level with organized competitive gameplay between two teams. Esports is a form of sport competition using video games. Esports is one of the fastest-growing industries in the world, and students can learn how to turn their love of video games into lifelong careers.

Speech and Debate: Provides students an opportunity to develop skills in research, critical thinking, organization, persuasion and communication. Students must set aside personal bias and previous knowledge to debate objectively both sides of an issue. They will be delivering and analyzing a variety of argument and debate formats. Some work outside of the regular school day is required, especially for those students who participate on the school's debate team